SUN LAKES PICKLEBALL CLUB IRONOAKS 2.5 RATING TEST SHEET

Date:	Re	Recorder Key:		Possible Total	105
Candidate:		Shot In/Good =	<u>~</u>	Minimum to Pass	56
Ball Feeder:		Shot Out/Missed =		Percent to Pass	53%
Recorder:			·	Skill Test Score	
Current Rating:				Pass/Fail	
1. Serve:	Goal: 6 of 10 (@ Baseline)	Goal		Total #	Goal +/-
	Even Court: Land in opposite Even Court	3 of 5			
	Odd Court: Land in opposite Odd Court	3 of 5			
2. Return of	Goal: 6 of 10 (@ Baseline)			Total #	+/-
Serve:	Even Court: Land in opposite Court	3 of 5			
	Odd Court: Land in opposite Court	3 of 5			
3. Dink:	Goal: 24 of 40 (@ NVZ)			Total #	+/-
(Unattackable)	Forehand: Straight Across - Land in NVZ	6 of 10			
	Backhand: Straight Across - Land in NVZ	6 of 10			
	Forehand: Cross Court - Land in opposite 1/2 of NV	/Z 6 of 10			
	Backhand: Cross Court - Land in opposite 1/2 of N	/Z 6 of 10			
4. Drop Shot:	Goal: 8 of 20 (@ Mid-Court + Ball Feeder @ N	IVZ)		Total #	+/-
Mid-Court	Forehand Straight Across: Land in NVZ	4 of 10			
(Unattackable)	Backhand Straight Across: Land in NVZ	4 of 10			
5. Punch Volley:	Goal: 10 of 20 (@ NVZ + Ball Feeder @ Baseli	ne)		Total #	+/-
	Forehand Punch: Land anywhere in opposite Court	5 of 10			
	Backhand Punch: Land anywhere in opposite Court	5 of 10			
6. Overhead	Goal: 2 of 5 (@ Mid-Court + Ball Feeder @ Mid	I-Court)		Total #	+/-
Shot:	Forehand: Land anywhere in opposite Court	2 of 5			
	Player Rating:			Total +/-	
Doubles Game F	Play Test (2 Candidates + 2 Control Playe	rs in 3-Game R	ound Robin For	mat)	
Date:	Game - 1		Minimum Points	to Pass: 23	
	Game - 2		Game Test Score:		
	Game - 3		Pass/Fail:		
Final Test Results:					
Player Rating: Attested by:					

Notes:

- 1. Goal: Expected (but not required) minimum result based on the skill level being tested for.
- 2. Minimum Points to Pass: The sum total of all points scored for either Skills Test or Game Play Test needed to pass each test.
- 3. Unattackable Shot: Defined as a Dink or Drop Shot that bounces off the court to a height below the top of the net.
- 4. Mid-Court: Defined as 7 Ft. 6 In. from the Baseline on the centerline.
- 5. NVZ: Non Volley Zone (Kitchen).
- 6. Opposite Court: Defined as any in-bound area of the court across the net from the Candidate.